

What is claimed is:

1. A method of adding a first floating point number to a second floating point number, the method comprising:

adding a first mantissa, a second mantissa, and an input bit together to produce a third mantissa;

normalizing the third mantissa to produce a final mantissa, wherein the third mantissa and the final mantissa are correctly rounded as a result of the act of adding.

2. The method according to claim 1, wherein the act of adding produces an output bit and wherein the input bit is derived from the output bit to ensure that the third mantissa is correctly rounded.

3. The method according to claim 1, wherein a less significant bit of the third mantissa depends on a more significant bit of the first mantissa.

4. The method according to claim 1, further comprising:
prior to the act of adding, aligning the first mantissa with the second mantissa.

5. The method according to claim 1, further comprising:
prior to the act of adding, if both of the two floating point numbers are positive, shifting a larger or equal floating point number of the two floating point numbers by one position to produce the first mantissa.

6. The method according to claim 1, further comprising:
prior to the act of adding, if both of the two floating point numbers are positive, shifting in a number of zeroes into a smaller or equal floating point number of the two

floating point numbers to produce a series of control variables and a fourth mantissa having digits; and

complementing each digit of the fourth mantissa to produce the second mantissa.

7. A method of adding a first floating point number to a second floating point number, the method comprising:

adding a first mantissa to a second mantissa;

adding a fourth mantissa to an input bit to round the fourth mantissa;

normalizing a third mantissa;

wherein the acts of adding are integrated together within a single adder to produce the third mantissa.

8. The method according to claim 7, wherein a less significant bit of the third mantissa depends on a more significant bit of the first mantissa.

9. A method of adding a first floating point number to a second floating point number, the method comprising:

adding a first mantissa, a second mantissa and an input bit together to produce a third mantissa and an output bit;

rounding the third mantissa by updating the input bit based on the output bit to produce a fourth mantissa;

normalizing the fourth mantissa; and

integrating the acts of adding and rounding within a single adder so that a separate adder to produce a correctly rounded result is not needed and so that the acts of adding and rounding are performed prior to the act of normalizing.

10. The method according to claim 9, wherein a less significant bit of the fourth mantissa depends on a more significant bit of the fourth mantissa.

11. A method of adding a first floating point number to a second floating point number, the method comprising:

receiving a first floating point number having a first mantissa and a second floating point number having a second mantissa, the first floating point number when added to the second floating point number producing a third floating point number having a third mantissa;

respectively left-shifting the first mantissa and the second mantissa as appropriate to obtain a fourth mantissa and a fifth mantissa;

producing a first carry bit from a second carry bit and from round control variables derived from the first mantissa and the second mantissa;

adding the fourth mantissa, the fifth mantissa and the first carry bit together to produce a sixth mantissa and the second carry bit, wherein the sixth mantissa is correctly rounded; and

right shifting the sixth mantissa to produce the third mantissa.

12. The method according to claim 11, wherein a less significant bit of the sixth mantissa depends on a more significant bit of the fourth mantissa.

13. A floating point adder system to add a first floating point number to a second floating point number, the system comprising:

an adder to perform an add operation to add a first mantissa, a second mantissa, and an input bit together to produce a third mantissa; and

a shifter coupled to the adder to normalize the third mantissa to produce a final mantissa, wherein the third mantissa and the final mantissa are correctly rounded as a result of the add operation performed by the adder.

14. The system according to claim 13, further comprising:

round control logic coupled to the adder to provide the input bit to the adder and to derive the input bit from an output bit produced by the adder during the add operation to ensure that the third mantissa is correctly rounded.

15. The system according to claim 13, wherein a less significant bit of the third mantissa depends on a more significant bit of first mantissa.

16. A computer readable medium containing programming instructions for adding a first floating point number to a second floating point number, said programming instructions comprising instructions for:

adding a first mantissa, a second mantissa, and an input bit together to produce a third mantissa;

normalizing the third mantissa to produce a final mantissa, wherein the third mantissa and the final mantissa are correctly rounded as a result of the act of adding.

17. A floating point adder system to add a first floating point number to a second floating point number, the system comprising:

means for adding a first mantissa, a second mantissa and an input bit together to produce

a third mantissa and an output bit;

means for rounding the third mantissa by updating the input bit based on the output bit to produce a fourth mantissa;

Station	Time	Lat.	Long.	Alt.	Wind	Temp.	Hum.	Press.	Clouds	Remarks
1000	0000	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1001	0100	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1002	0200	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1003	0300	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1004	0400	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1005	0500	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1006	0600	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1007	0700	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1008	0800	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1009	0900	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1010	1000	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1011	1100	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1012	1200	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1013	1300	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1014	1400	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1015	1500	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1016	1600	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1017	1700	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1018	1800	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1019	1900	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1020	2000	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1021	2100	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1022	2200	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1023	2300	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1024	0000	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1025	0100	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1026	0200	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1027	0300	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1028	0400	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1029	0500	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1030	0600	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1031	0700	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1032	0800	33° 30' N	150° 00' W	10	000	50.0	80	30.00	000	Clear
1033	0900	33° 30' N	150° 00' W	10	000	50.0	80	30.00	0	